

DaVinci Resolve 21 – 360Grad Reframe mit GoPro Reframe for OpenFX 28.05.2026



360Grad Clips, die aus DJI-Studio oder Insta360-Studio kommen, mit GoPro Reframe for OpenFX in Resolve bearbeiten.

Kostenloses GoPro Reframe Plugin für DaVinci Resolve:

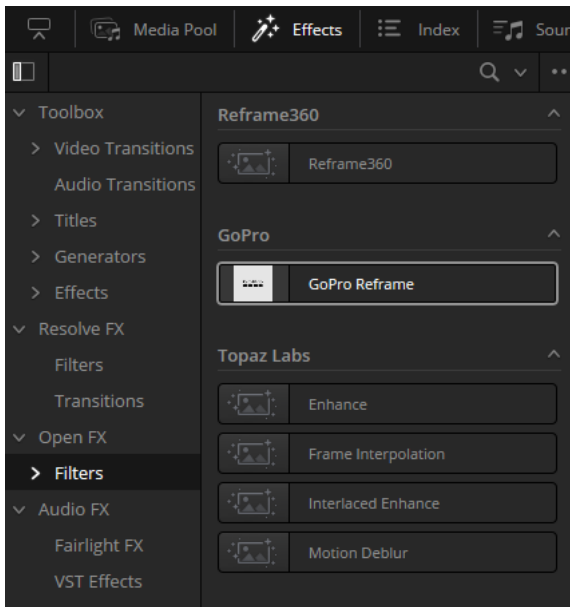
https://community.gopro.com/s/article/GoPro-Reframe-For-DaVinci-Resolve?language=en_US

Install-DVZ: c:\Program Files\Common Files\OpenFX\Plugins\GoPro Reframe for OpenFX

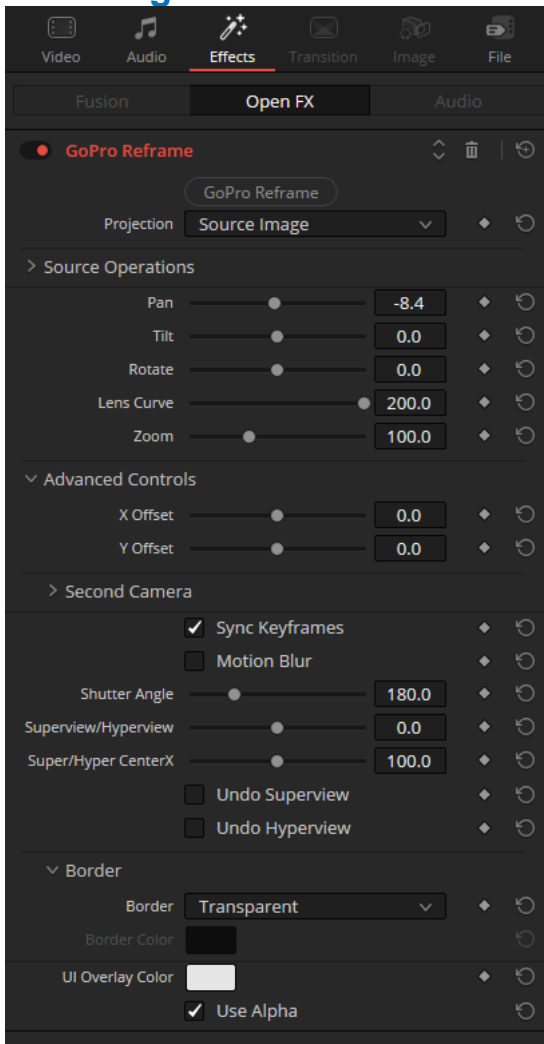
Datei Importieren und in die Timeline bringen.

Change Framerate = OK

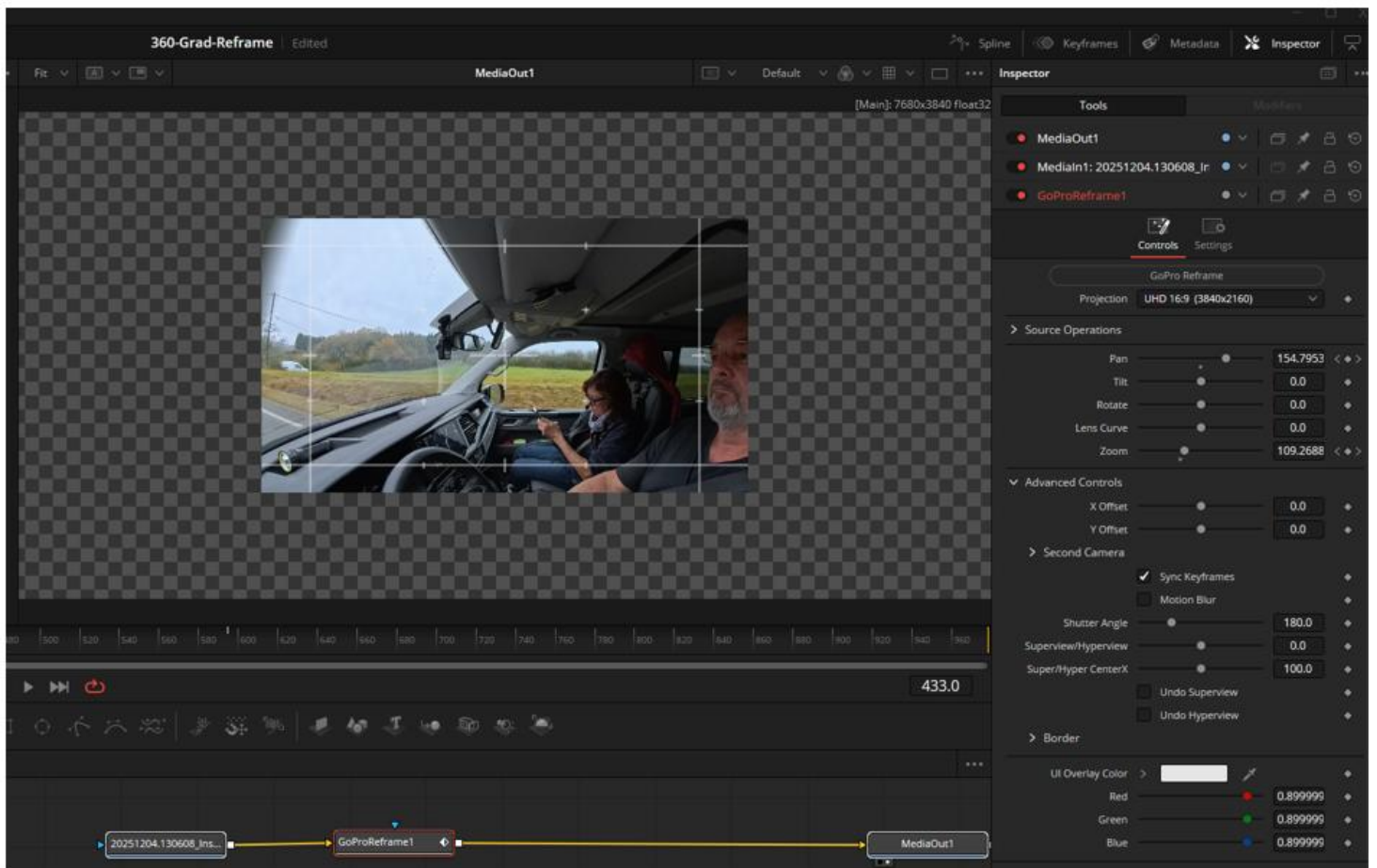
The screenshot shows the DaVinci Resolve 21 interface with the 'Timeline Settings' dialog box open. The dialog is divided into four tabs: Format, Monitor, Output, and Color. The 'Format' tab is selected. The 'Timeline resolution' is set to '3840 x 2160 Ultra HD'. Below this, it shows 'For 3840 x 2160 processing' and an unchecked checkbox for 'Use vertical resolution'. The 'Immersive workflows' are set to 'None'. The 'Pixel aspect ratio' is set to 'Square'. The 'Timeline frame rate' is set to '50 frames per second'. There are checkboxes for 'Use drop frame timecode', 'Enable interlace processing', and 'Align clips to frame boundaries' (which is checked). The 'Mismatched resolution' is set to 'Stretch fram... all corners'. At the bottom, there is an unchecked checkbox for 'Use project settings', a 'Cancel' button, and an 'OK' button. Red arrows point to the 'Timeline resolution', 'Timeline frame rate', 'Mismatched resolution', and 'Use project settings' options. The 'OK' button is circled in red.



EDIT-Page



Fusion-Page



How to use GoPro ReFrame in DaVinci Resolve

GoPro ReFrame ist ein OpenFX-Plugin (OFX), das unter dem Tab „Fusion“ zu finden ist.

Befolgen Sie die unten stehenden Schritte, um GoPro ReFrame auf Ihren Clip anzuwenden:

1. Select [Effects] to open the panel.
2. Select [Tools] > [OpenFX] > [GoPro] > [GoPro ReFrame]

Oder

1. Right-click on the node graph.
2. Select [Add Tool] > [GoPro] > [GoPro ReFrame] to add GoPro ReFrame to your node graph.

Arbeiten mit 360 Grad Clips in DaVinci Resolve

360-Grad-Medien stellen selbst an die leistungsstärksten Workstations hohe Anforderungen.

Zur Entlastung ist folgendes möglich:

Aktiviere den Rendercache:

Open [Playback] > [Render Cache] > [Smart]

Benutze Proxies für Playback:

Open [Playback] > [Timeline Playback Resolution] > [Half] oder, falls erforderlich, [Quarter].

Keine dieser Änderungen wird sich auf den endgültigen Export auswirken.